

National associations must provide adequate lighting on the days prior to the match for UNL broadcast partner activities and team training.

In addition, stadium lighting and power must remain at a working level after the match for broadcast partners to dismantle their materials.

2.5 NEW TECHNOLOGIES

updated

As a result of technological advances, new camera equipment may be developed which may require new positions in stadiums. Subject to both the availability of space and safety and security considerations, such camera positions may be approved by UEFA on a case-by-case basis in consultation with the relevant broadcast partners and national associations involved.

This also applies to technological advances such as Ultra High Definition (UHD), High Definition Range (HDR) or virtual reality (VR) 360°. UEFA will continue to prioritise standard HD productions, but if UEFA or host broadcasters wish to produce in UHD, HDR or VR 360°, efforts will be made to try to secure the necessary additional space at venues for these cameras and facilities.

Any such feed would be in addition to the main multilateral HD feed of the match, and would also include recording requirements for that feed.

As and when these productions are confirmed, and should there be sufficient interest in and demand for the signal, broadcast partners will be informed in advance and given the opportunity to receive the multilateral transmission via satellite, subject to relevant costs.

